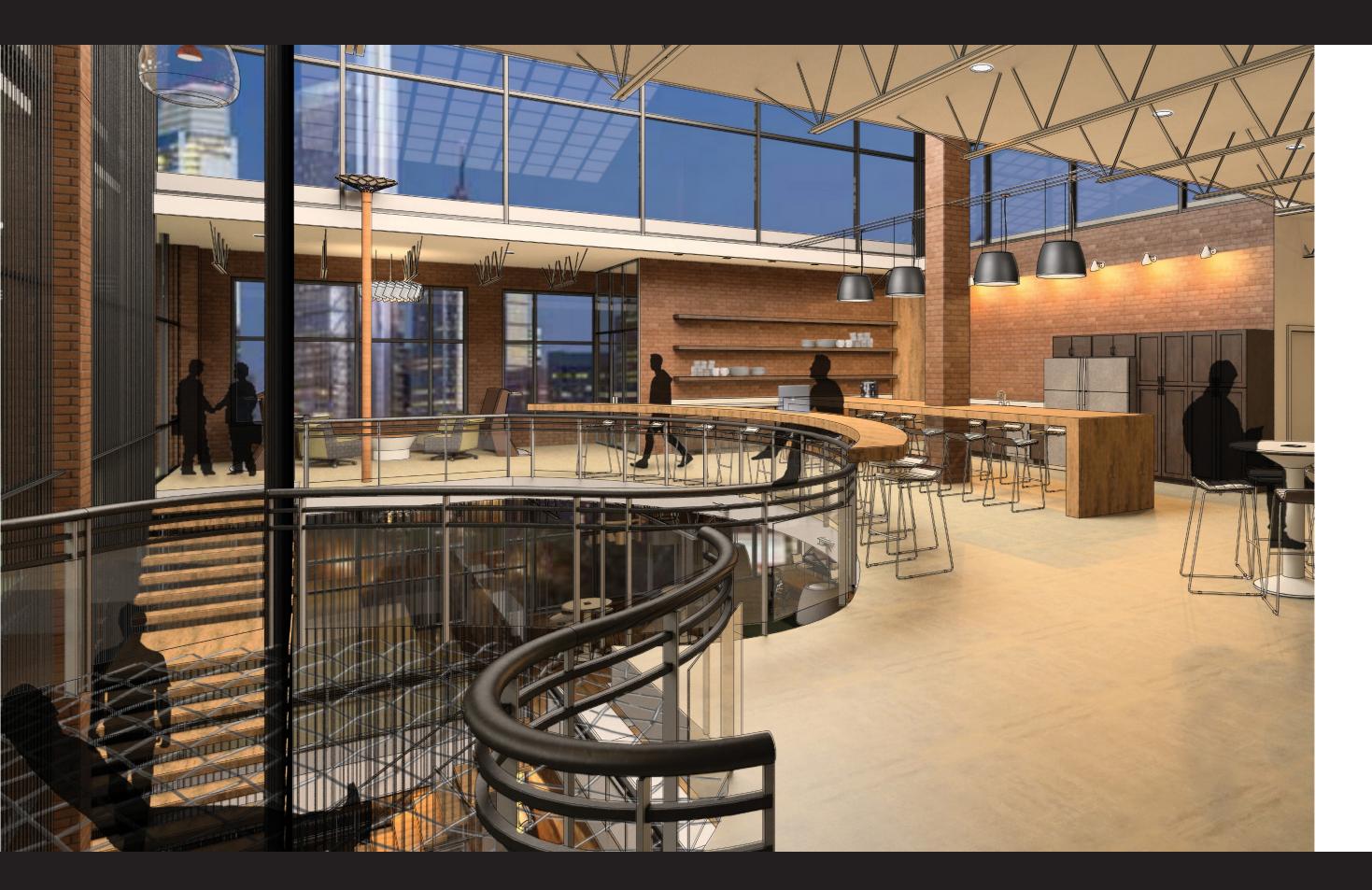


This project is headquarters for a growing microbrewery: The Big Rip Brewing Company. The design had to exemplify the company's branding, image and company culture. The concept of the space is a beer garden. The elements of a beer garden that were extracted into the space were a laid—back atmosphere, emphasis on nature, natural and artificial light, and vertical lines. The design also focused on getting LEED—certified, as a core value to the company was sustainability.





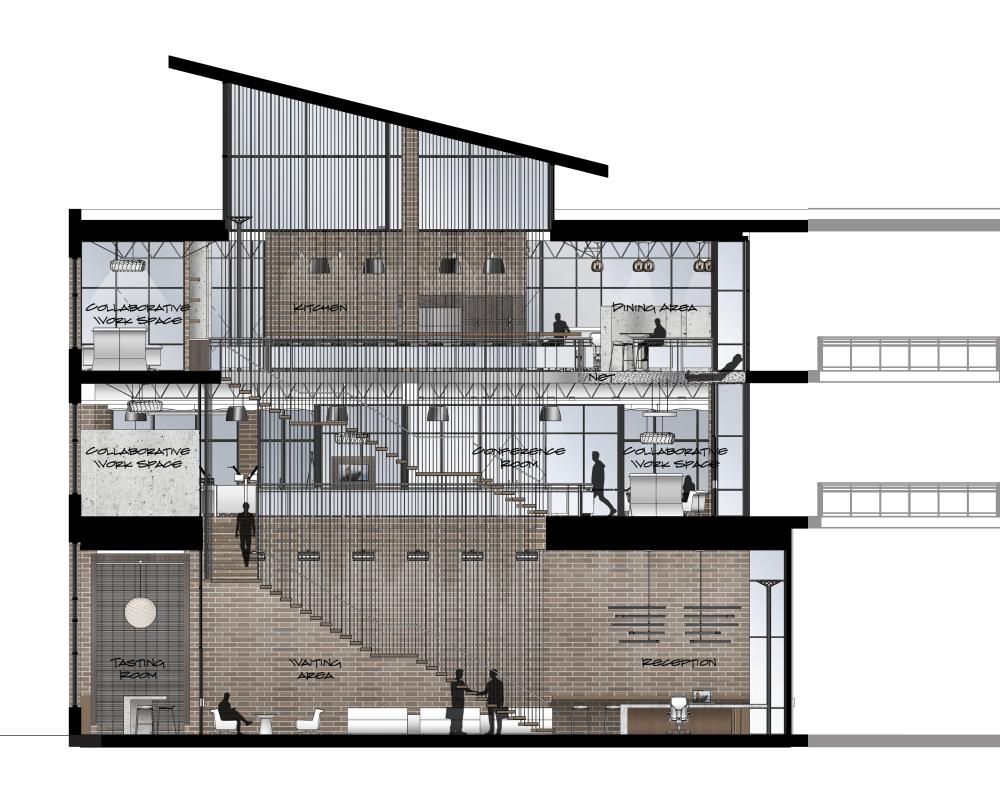
This space is the employee lunchroom. It is where employees can choose to work, relax, or have spontaneous meetings with coworkers. With a view of a curtain wall abutting the brewery and Nashville's skyline, this space is designed for a growing industry with creative professionals.





This is the headquarters tasting room.

As a brewery headquarters it is important to have a meeting space for prospective clients to taste the product. The space is intended to 'woo' clients so a special emphasis was placed on lighting. Above is a scale model of a lighting display of this room.







The concept of this home is serenity. Serenity embodies the overall sense of ease and comfort the clients need to unwind from their busy life. The concept of serenity is embodied by the ocean. The ocean parallels the idea of the client's busy life and their retreat to the Sundaze home—below the surface is lively and hectic, however the home will be their surface of the water, relaxed, and simple.



This design is for a vacation home that is going to be the home a couple retires to. The design needs to be comfortable and elegant, cozy enough for the two of them yet large enough to entertain. Below is a view of the smaller living room designed for when it is just the two homeowners. To the right is the color palette inspiration for the home and a artful board to express the furniture, fixtures and equipment of the space.











Level 2

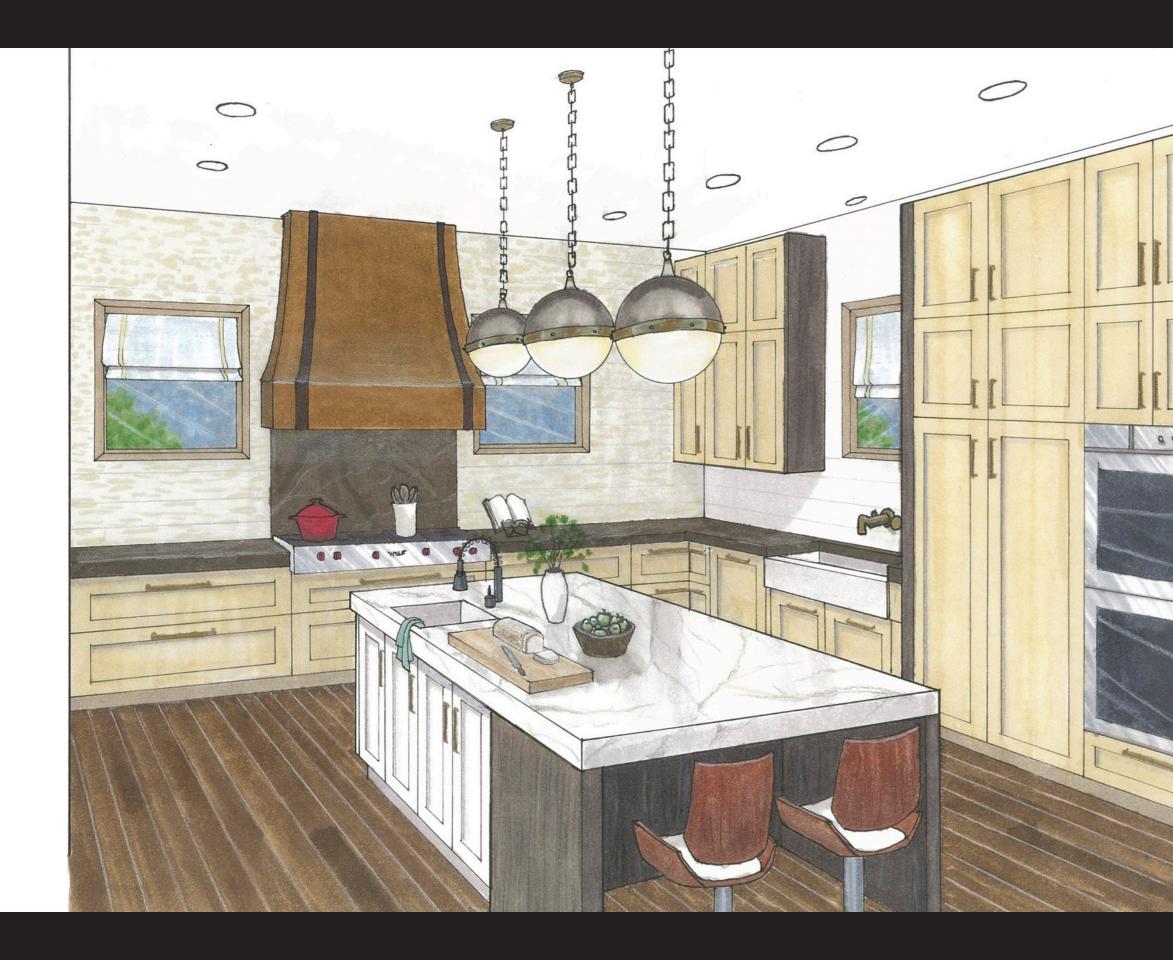




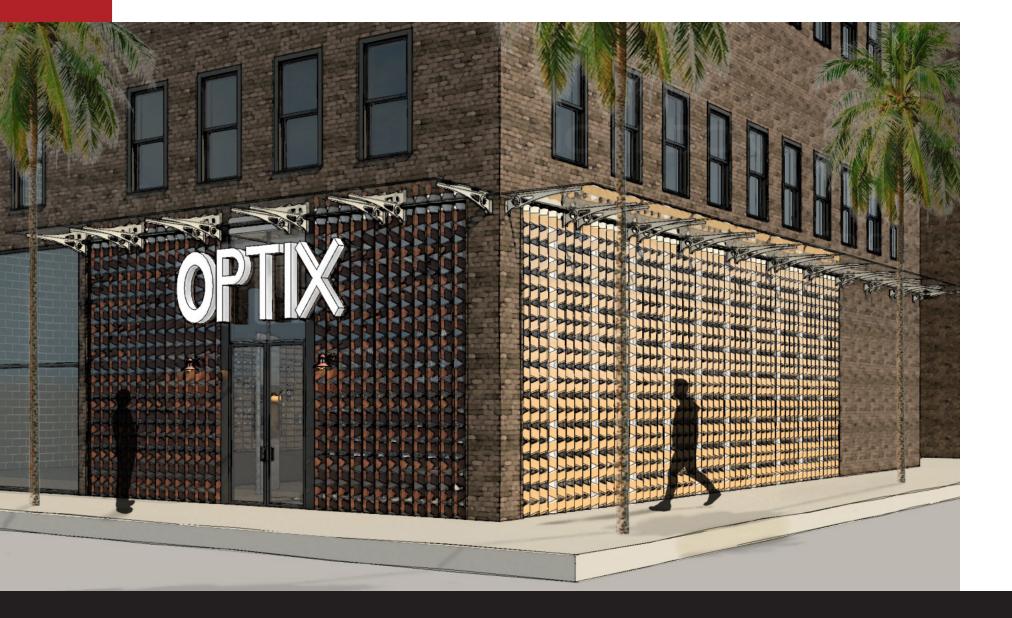
Level 1

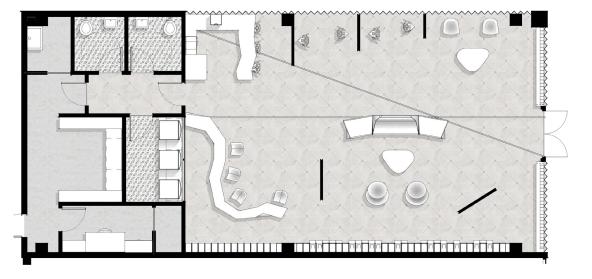


Level 3

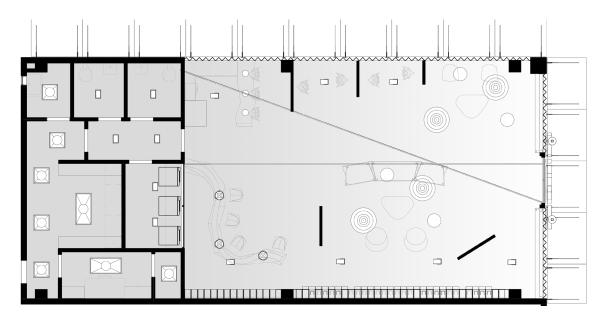


This design is for a eyeglass flagship store in Los Angeles. The design needs to be innovative, conceptual and user—oriented. The concept of the space is optical illusions, illustrating how the perception of an environment leads to user experience. By distorting and enhancing the space the design directs users to the back of the store, causing them to view all the products and amenities on display.

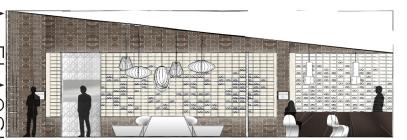




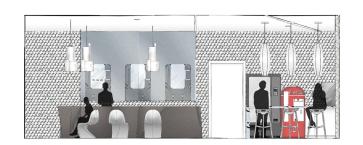
Floor Plan



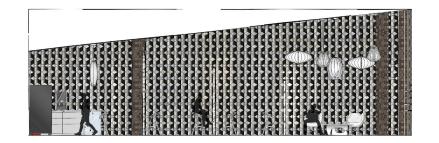
Reflected Ceiling Plan



Left Wall Elevation



Back Wall Elevation



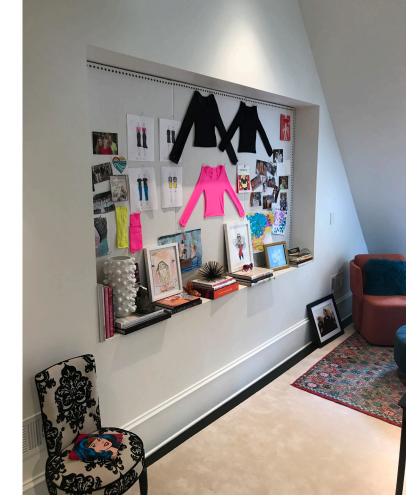
Right Wall Elevation



TANK"

This project was done during my internship with Amy Morris Interiors. The site dimensions, CAD plans, accessory selection, and subcontractor supervision were done by me as an intern.

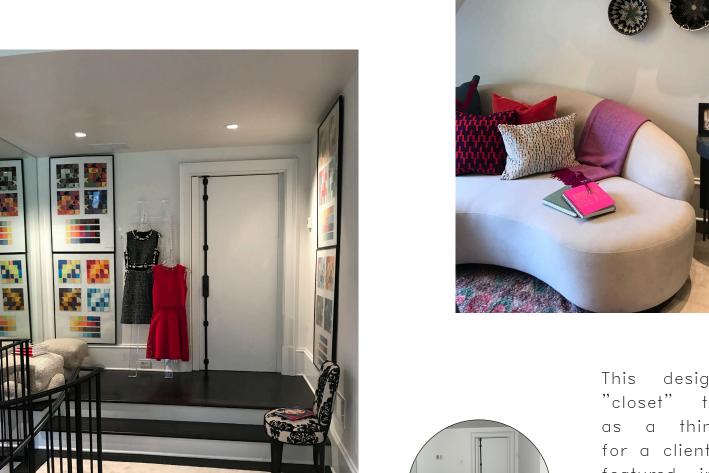


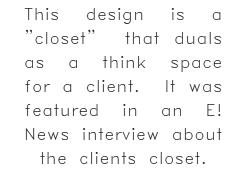




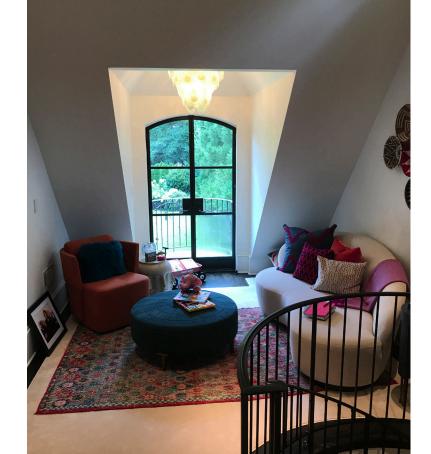












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